

# **Sérénade fantasque**

pour trio à cordes

*au trio Al dente, pour fêter ses 10 ans de travail acharné..*

**Renaud Déjardin**

**Viola part**

Viola

# Sérénade fantasque

*pour trio à cordes*

## I. Marche

Introduction  $\text{♩} = 116$

Renaud Déjardin

The musical score for the Viola part of "Sérénade fantasque" consists of ten staves of music. Staff 1 starts with a dynamic **f**, followed by **sfz** and **mf**. Staff 2 begins with **fp** and ends with **sfz** and **p**. Staff 3 starts with **pizz.** and **fp**, followed by **sfz** and **f**. Staff 4 is a continuation of the march. Staff 5 starts with **sfz** and **f**. Staff 6 shows a rhythmic pattern with sixteenth-note pairs. Staff 7 starts with **f** and **mp**, followed by **f**. Staff 8 starts with **mp flautando** and **ff**. Staff 9 starts with **ff** and **mf**. Staff 10 concludes with **mf**.

## Valse, misterioso

 $\text{♪} = \text{♩}$ 

poco sul pont.

24

$\text{Bassoon}$   $3/4$   $p$

31

$\text{Bassoon}$   $3/4$   $mp$   $mf$

$\text{Bassoon}$   $3/4$   $f$

$\text{Bassoon}$   $3/4$   $f$   $mf$

42

$\text{Bassoon}$   $3/4$   $p$   $p$

47

$\text{Bassoon}$   $3/4$   $p$   $p$

S.P.  
senza vib.

$\text{Bassoon}$   $Tempo 1^\circ$   $pp$   $f$

$\text{Bassoon}$   $4/4$   $p$   $p$

59

$\text{Bassoon}$   $pizz.$   $sfpz$   $gettato$

$\text{Bassoon}$   $3/4$   $p$   $p$

## II. Ballade $\text{♩} = 66$

62

*a piena voce, ma dolce*

5

65

3 5

rit.

68

3

*mp*

73 Subito più mosso  $\text{♩} = 104$

*simile*

76

79

82

*poco più mosso*

*mp* sempre gliss.& sul pont.  
change bow before the beat

86

*f*

91

*poco rit.*

*Martial*  $\text{♩} = 120$

*f*

96

99

103

106 *molto rit.*

*Tempo 1°,  
ma ancora più tranquillo*

III

115

*sempre pp*

*poco più marcato*

*rit.* - - - -

119

*pp*

*ppp*

### III. Scherzo $\text{♩} = \text{♩} = 100$

124

127

134 sul C  $(\text{♩} = \text{♩})$

139 2  $\text{mf}$

147 ten.

152 5  $ff$

155 2  $p$

162 4  $p$

164 2 4

167 (1/2 t.)  $tr$   $tr$   
*mf* <> <> <> <> <> *legatissimo flautando*

The musical score for the Scherzo consists of eight systems of music. System 1 (measures 124-127) starts in 6/8 time with a key signature of one flat. Measures 124 and 127 show eighth-note patterns with grace notes. System 2 (measures 134-139) begins with a bassoon solo in C major (sul C), indicated by a bracket over the bassoon part. The tempo is marked with a dotted half note followed by a half note. Measures 134 and 139 show eighth-note patterns with grace notes. System 3 (measures 147-152) shows a transition to 5/4 time, starting with a forte dynamic (ff). Measures 147 and 152 show eighth-note patterns with grace notes. System 4 (measures 155-162) shows a transition to 4/4 time, starting with a piano dynamic (p). Measures 155 and 162 show eighth-note patterns with grace notes. System 5 (measures 164-167) shows a transition to 2/4 time, starting with a forte dynamic (ff). Measures 164 and 167 show eighth-note patterns with grace notes. The final system (measures 167-168) ends with a dynamic of *legatissimo flautando*.



### III. Trio ♩ = 128

220 *Vlc*

226

233

240

247 pizz. arco pizz. arco pizz. arco

254 2 2 3 3 3 f

260

264

268

272

276

280

poco rit.      a tempo

287 pizz. arco

296 pizz. 2 arco  $\# \bar{\theta}.$

303  $mf$  elegante G.P. **Da capo al Scherzo,  
e poi Coda**

#### IV. Anti-dialogue $\text{♩} = 92$

308 naïf  $\text{♩} = 92$

$\text{Bassoon 4}$   $mp$

312  $poco rit.$   $sfsz$

*cello solo absolutely not coordinated,  
violin and viola continue as before.*

316 a tempo  $mp$

320  $poco rit.$   $sfsz$

$più f$

324 a tempo  $mp$

328  $poco rit.$   $sfsz$

$più f$

332 a tempo  $mp$

*ritardando al fine*

**cello stops here** pizz.  $p$

# V. Notturno

10

336  $\text{♩} = 160$

*Vlc*

346

arco

*mp*

353

,  $\text{♩} = \text{♩}$

*pp*

381

Solo

*mp*

388

*mf* *sost.*

403

un poco agitato

*sfz*

calmando

411

> < *sfz*

*Vl*  $\underline{\text{d}}$   $\underline{\text{d}}$   $\underline{\text{b}\text{d}}$   $\underline{\text{d}}$   $\underline{\text{b}\text{d}}$

420

*p*

428

*rit.* - - - - *a tempo*

*cresc.*

*sfz*

435 *Vlc*

*sfs*      *mp*      *p*

443

*mf*

452      *rit.*      *attaca*

*p*      *pp*

## VI. Détour $\text{♩} = 72$

459 *Vlc*

*jeté rapide*      *gliss.*

*mp*

463      *écrasé*      *écrasé*

*mf*      *p*      *<sfs*

*mf*      *sfs*

*pizz. gliss.*      *arco*      *pizz. gliss.*

*ff*

*ff*

*arco*      *poco rit.*

*a tempo*      *molto vib.*

*469*

*mf*      *mf espr.*      *mf*

*poco animando*      *molto vib.*

*mf*

473      *molto vib.*

*mf*

*pizz. gliss.*

*poco più mosso*

*mf*      *mf*

*arco*

*mf*

*solo*

*molto rit.*

*poco più mosso*  $\text{♩} = 84$

*2*

*mf*

*ff*

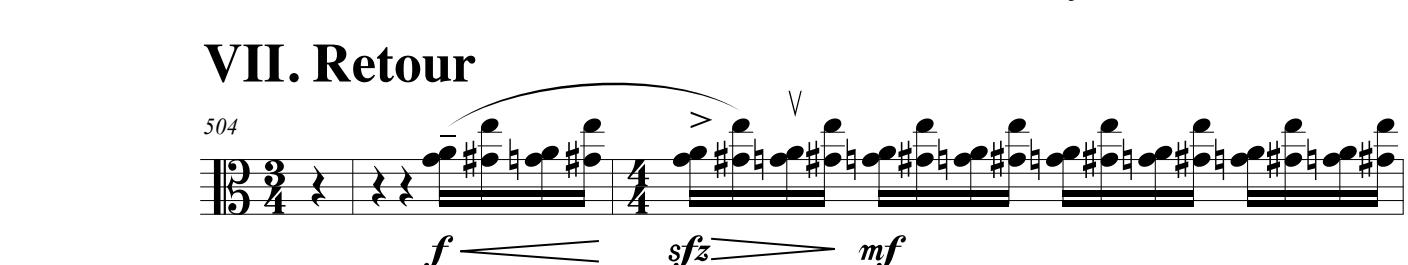
*ff*

*ff*

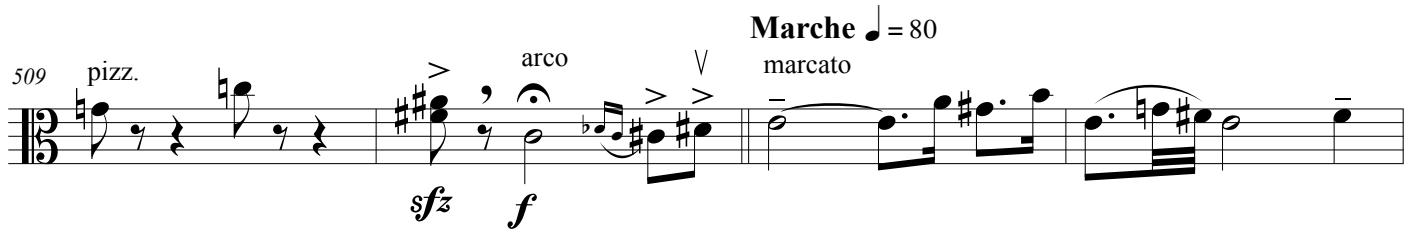
*ff*

*ff*

484 gettato 

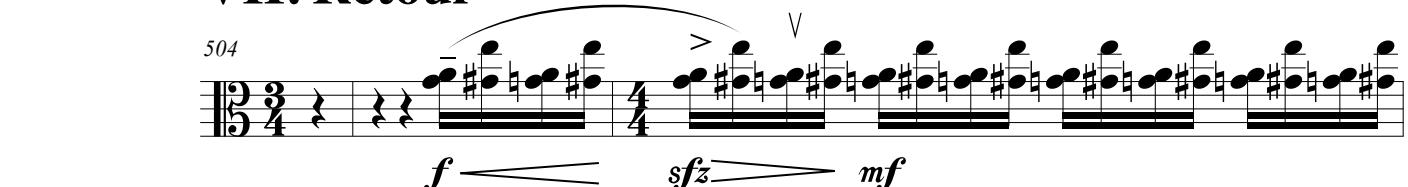
487 (d.=d) 

491 

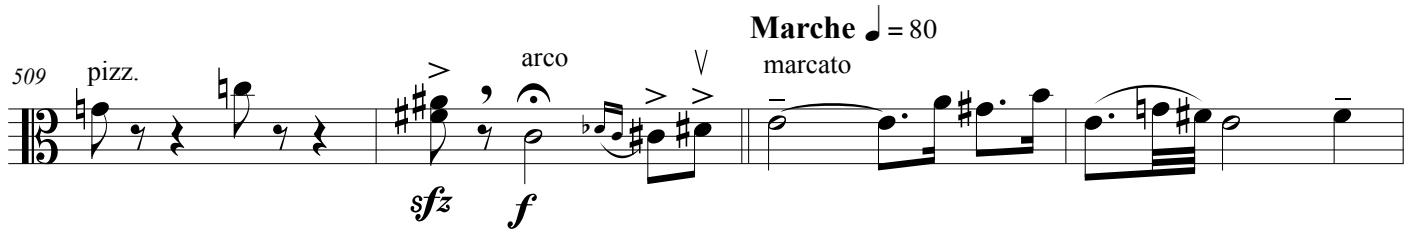
497 

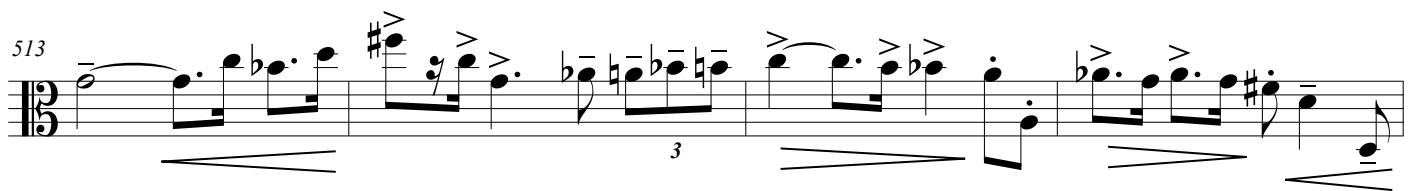
501 pizz. arco pizz. arco pizz. attaca 

## VII. Retour

504 

507 fp fp sfz p 

509 pizz. arco marcato 

Marche  $\text{♩} = 80$   
marcato 

517

520

523

*mf* *f* *ff*

Valse, misterioso  
♩ = ♩ poco sul pont.

526

*mf* <> <> <> *p*

533

*mp* *mf*

542

*f*

546

550

*p* <> < <> <> <

S.P.

558

, senza vib. **Tempo 1°**

*pp* *f* arco

562

*p* <sup>3</sup> gettato pizz. *sfsz*