

Scenes from the Dawn of Time

Richard Kram

For Theremin, Qanun, Duduk, Violin, Soprano, Cloud Chamber Bowls, Bass Tongue Drum, Choir, Strings and Wind Effects

9/4/2015

(MIDI Mockup Score)

Theremin $\text{♩} = 72$ Slow (alt Zither, Cembalom or prepared piano) **pp** almost imperceptible

Qanun

Qanun Rep. (Tremolo patch - a performance would combine the two staves)

Duduk (alt Saxophone)

Geosonics 1 "Calmer, later" patch Alt - Wind machine (or synth)
"Jade Garden Seq" **ppp** **pp** **p** **mp** **p** **pp** **p**

Geosonics 2

Geosonics 3 "The Crystal Ship"

Bass Tongue Drum Actual drum may not have all these notes. If so pick notes closest to harmonic structure **pp**

Gypsy Violin

Vln1 Just a doubled line in 1st violins

Cloud Chamber Bowls (2 players - if no CCB not available use a synth with glass-like patch) **Bowed** **pppp**

Choir

Soprano Real performance would combine the three patches into a string orchestration with Vln1 added above

Trem. Str

Pizz. Strings

Strings **con sord.** **pppp** **con sord.**

8

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

11

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

15

Ther.

Qan. *mf*

QRep.

Dud.

Geo1 *pp* *p* *pp* *p* *pp*

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str. *pp*

die out completely

19

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

pppp

ppp

p

21

Ther.

Qan. { *mp* *mf* = *mp*

QRep.

Dud. { *mp*

Geo1 { *p*

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho. {

Sop.

Trem. {

Pizz. {

Str. { *pp* *p*

24

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

28

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

32

Ther. *mf* *p* *pp*

Qan. *mp* *mf* *mf* *f*

QRep. *f* *mf*

Dud. *p*

Geo1 *p* *pp*

Geo2

Geo3

BTD

Vln. *p* *pp* *f* *ff* *f* *ff* *p*

Vln1

CCB *ppp*

Cho.

Sop.

Trem.

Pizz.

Str. *mp* *p* *mf* *f* *p* *mp* *p*

36

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

42

Ther. *rit.* $\text{♩} = 50$ $\text{♩} = 64$ A tempo

Qan.

QRep. trem.

Dud.

Geo1 $\text{pp} \xrightarrow{\quad} \text{p}$

Geo2

Geo3

BTD

Vln. $\text{mp} \xrightarrow{\quad} \text{p}$ $\text{mf} \xrightarrow{\quad} \text{p}$ $\text{mf} \xrightarrow{\quad} \text{p}$

Vln1

CCB

Cho. on "ah"

Sop. Solo on "ah"

Trem. ppp

Pizz.

Str. p ppp

47

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

rit.

52

Ther. $\text{d} = 50$

Qan.

QRep.

Dud.

Geo1 $\text{d} = 64$ *a tempo*

Geo2

Geo3

BTD

Vln.

Vln1

CCB $\text{d} = 60$

Cho. $\text{d} = 64$ *rit.*

Sop.

Trem.

Pizz.

Str. $\text{d} = 64$

57 $\text{♩} = 60$

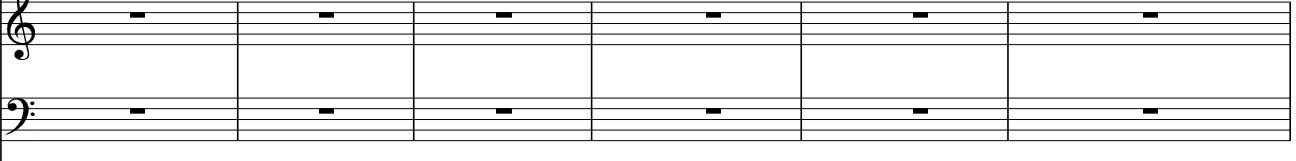
alt 8 bassa doubling soprano

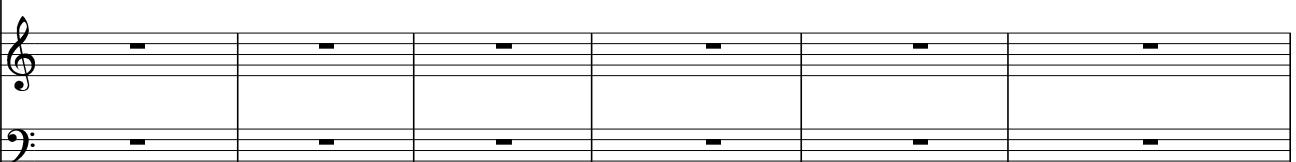
rit.

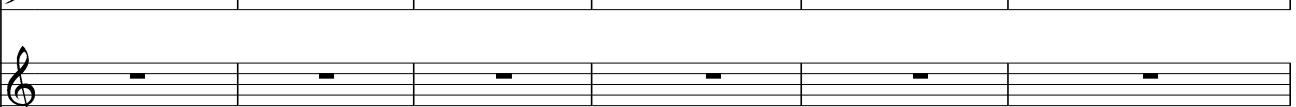
$\text{♩} = 48$

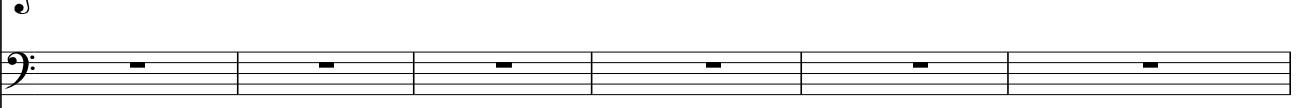
a tempo

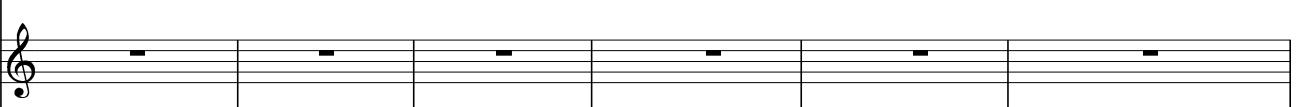
Ther. 

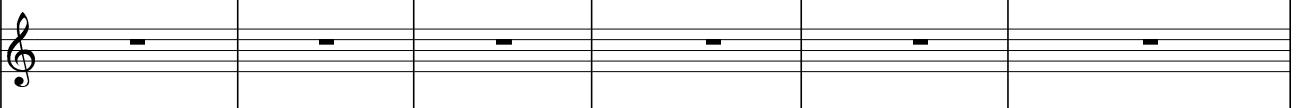
Qan. 

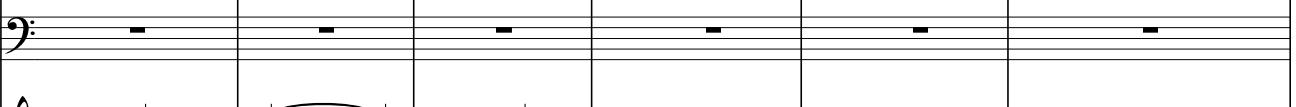
QRep. 

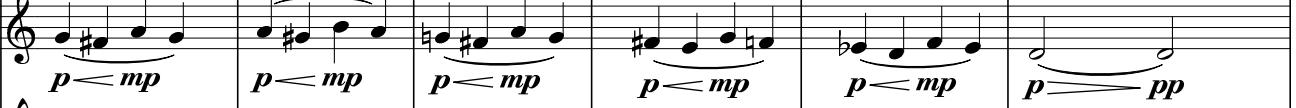
Dud. 

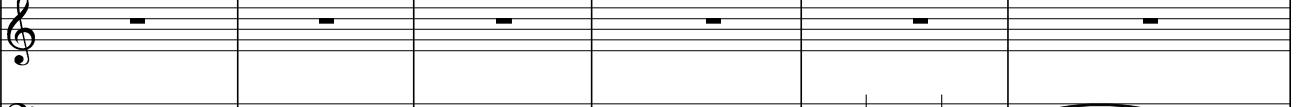
Geo1 

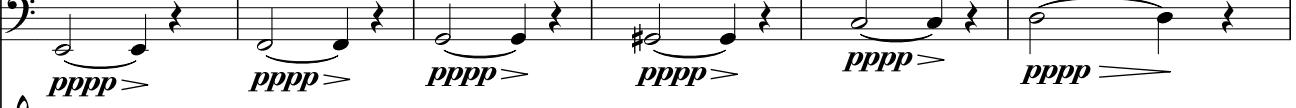
Geo2 

Geo3 

BTD 

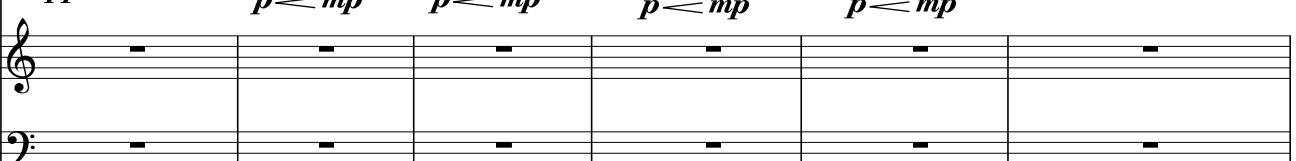
Vln. 

Vln1 

CCB 

Cho. 

Sop. 

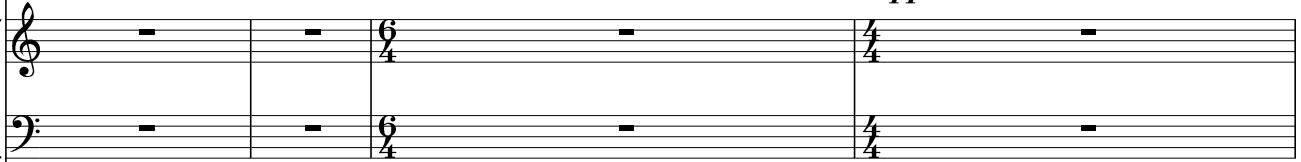
Trem. 

Pizz. 

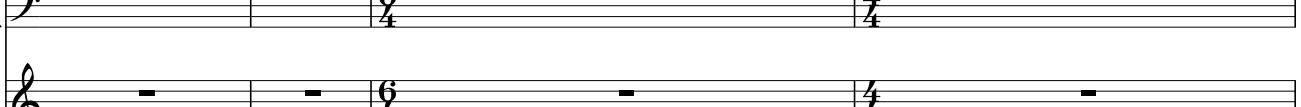
Str. 

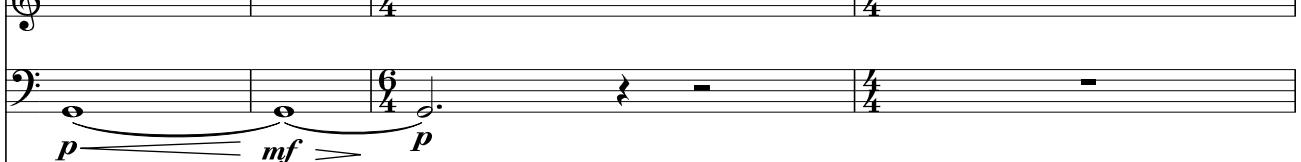
63

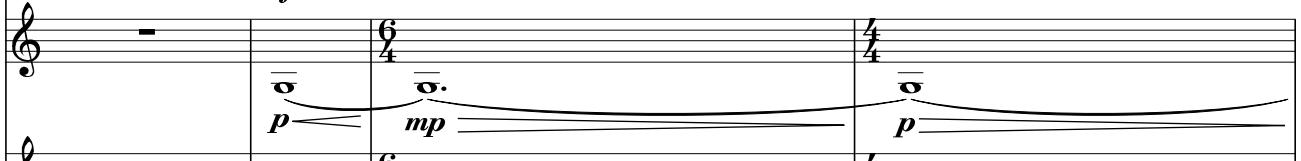
Ther. 

Qan. 

QRep. 

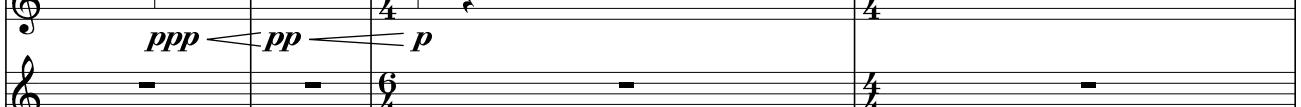
Dud. 

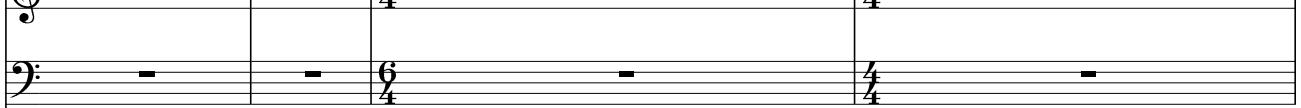
Geo1 

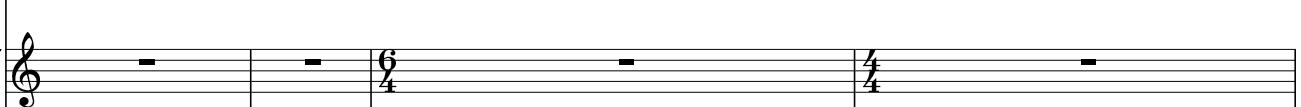
Geo2 

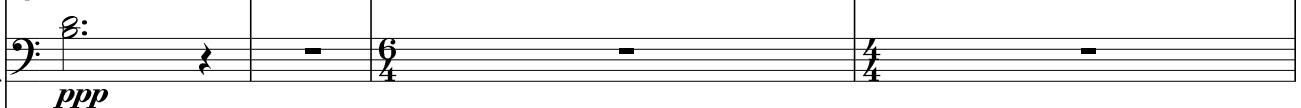
Geo3 

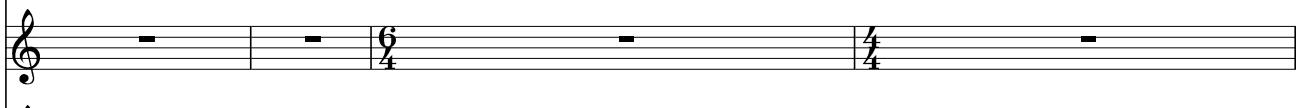
BTD 

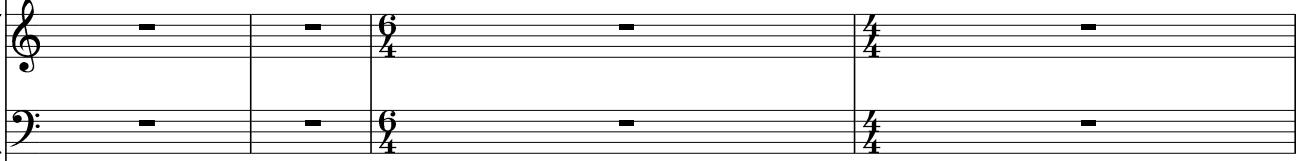
Vln. 

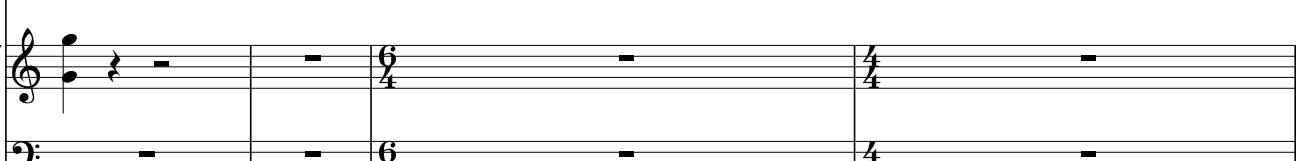
Vln1 

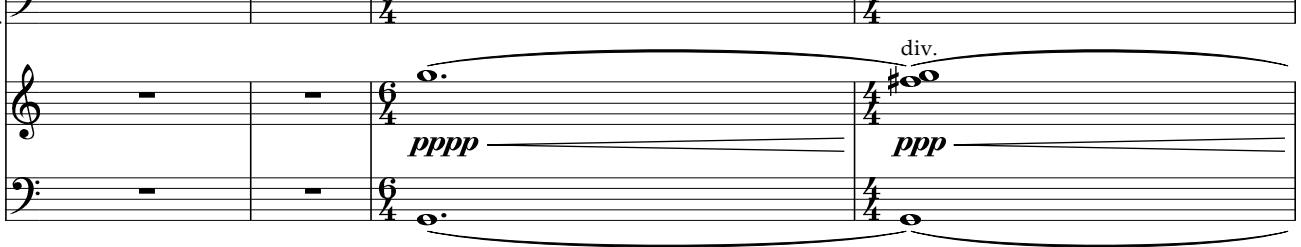
CCB 

Cho. 

Sop. 

Trem. 

Pizz. 

Str. 

67

Ther.

p

rit.

p

pp

Qan.

QRep.

Dud.

mp

Geo1

Geo2

pp

ppp

Geo3

BTD

Vln.

p

mp

Vln1

pppp

p

mp

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

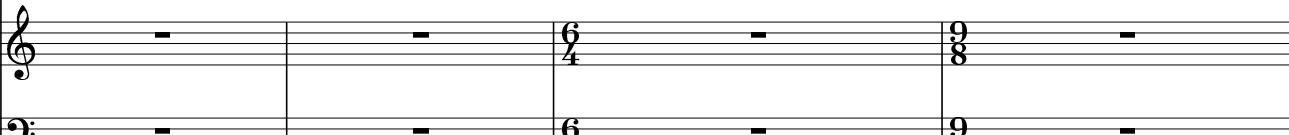
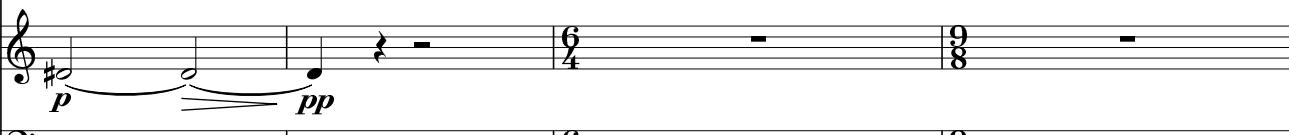
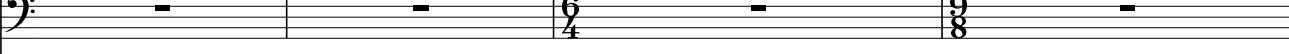
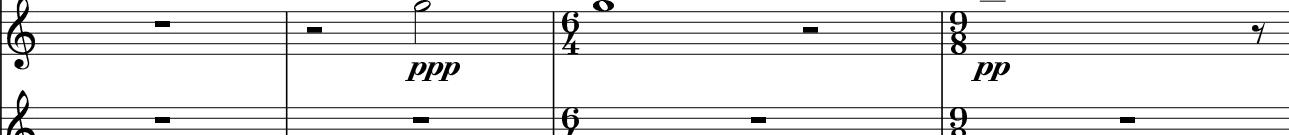
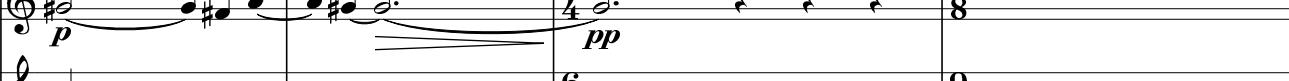
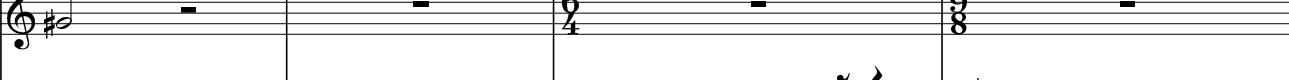
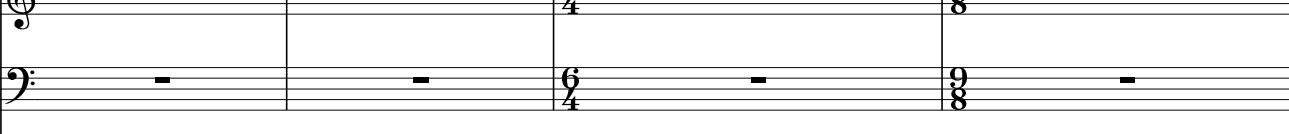
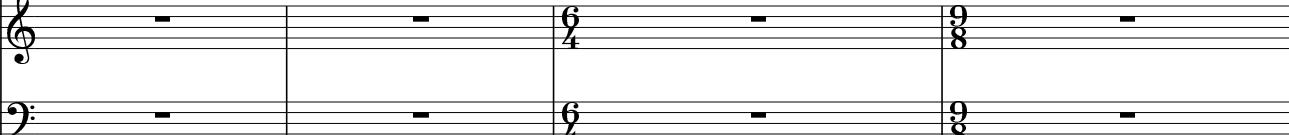
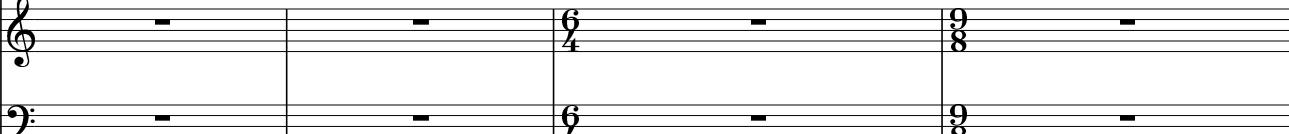
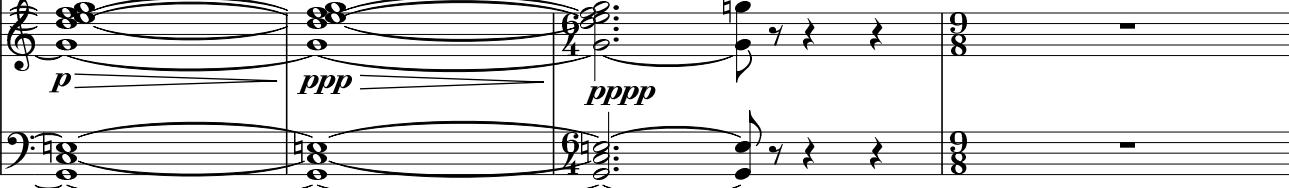
pp

p

mp

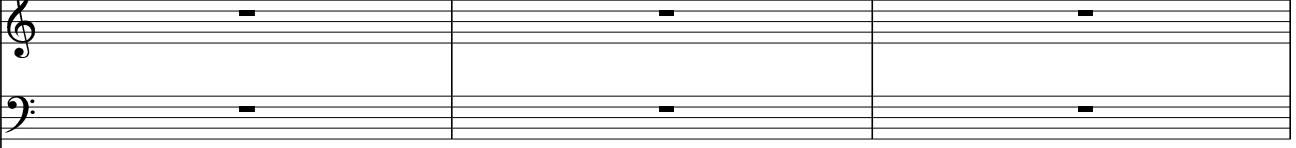
rit. $\text{d} = 46$
 optional 8va soprano doubling

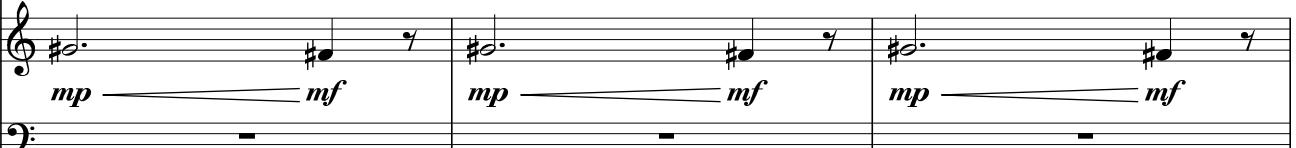
71

Ther. 
 Qan. 
 QRep. 
 Dud. 
 Geo1 
 Geo2 
 Geo3 
 BTD 
 Vln. 
 Vln1 
 CCB 
 Cho. 
 Sop. 
 Trem. 
 Pizz. 
 Str. 

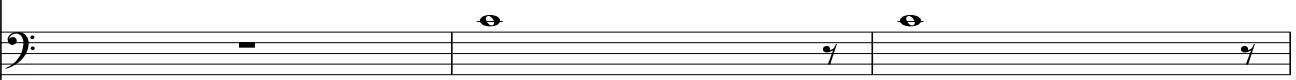
75

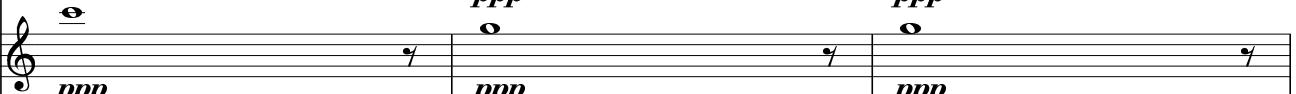
Ther. 

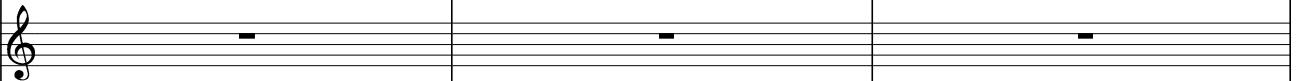
Qan. 

QRep. 

Dud. 

Geo1 

Geo2 

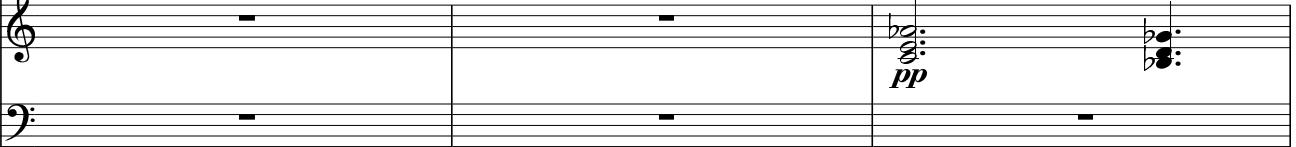
Geo3 

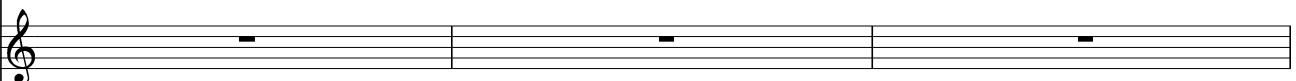
BTD 

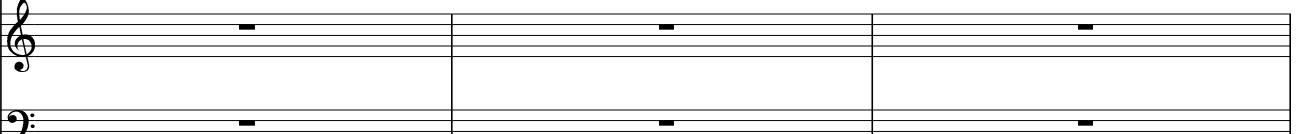
Vln. 

Vln1 

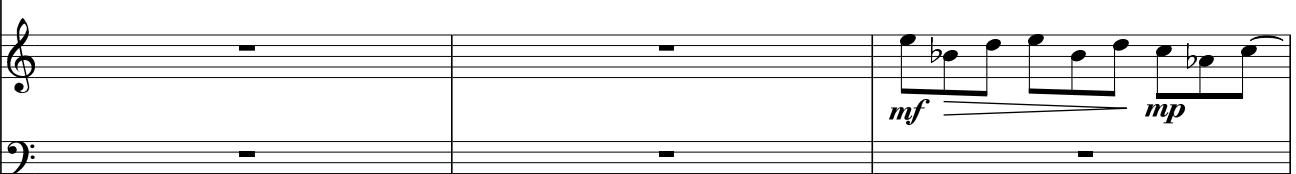
CCB 

Cho. 

Sop. 

Trem. 

Pizz. 

Str. 

78

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

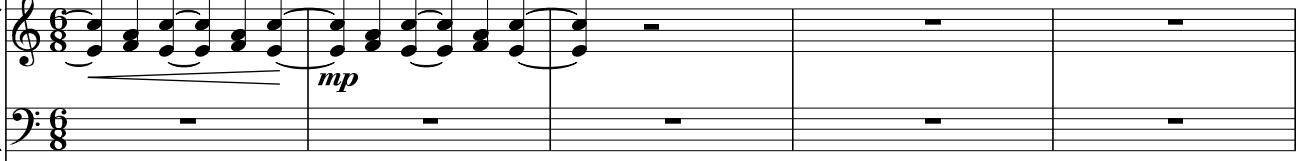
Pizz.

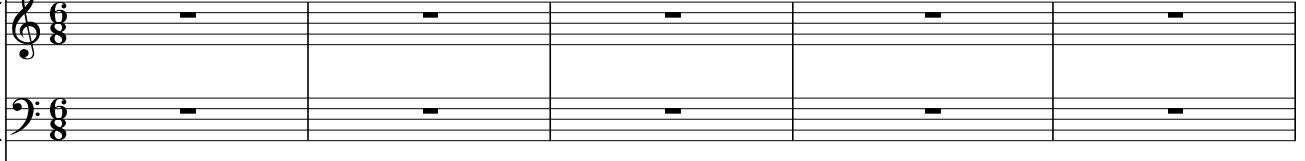
Str.

accel.

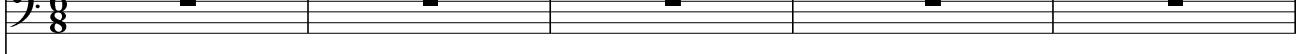
81 optional $\text{d} = 58$ must play here

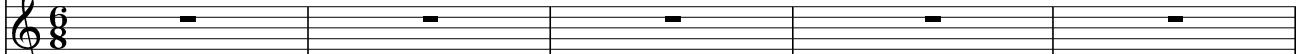
Ther. 

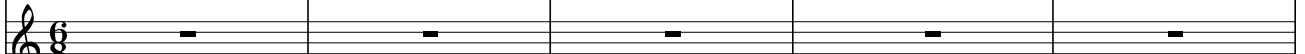
Qan. 

QRep. 

Dud. 

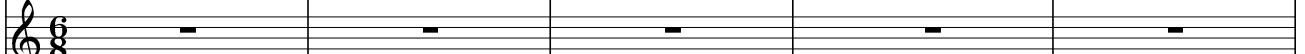
Geo1 

Geo2 

Geo3 

BTD 

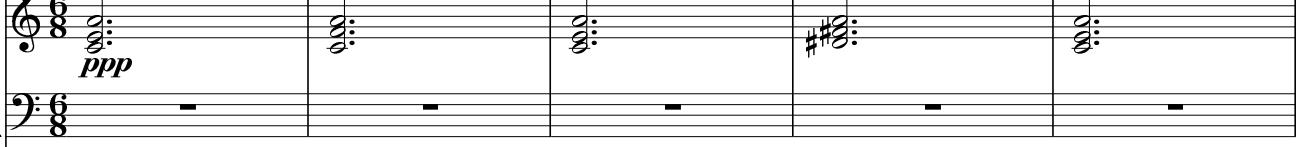
Vln. 

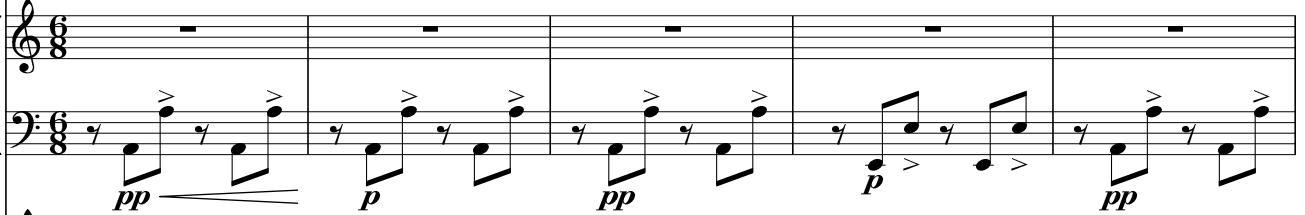
Vln1 

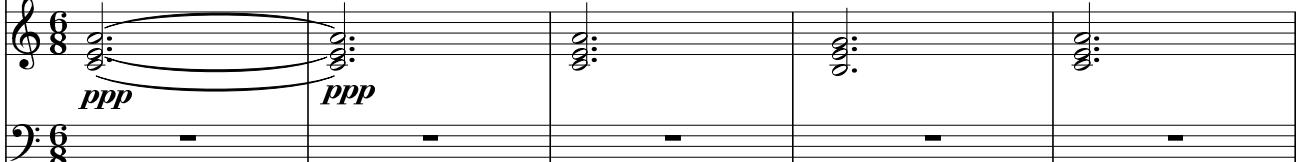
CCB 

Cho. 

Sop. 

Trem. 

Pizz. 

Str. 

86

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

This musical score page contains 15 staves, each representing a different instrument or voice part. The parts are grouped by brace: Ther., Qan., QRep., Dud., Geo1, Geo2, Geo3, BTD, Vln., Vln1, CCB, Cho., Sop., Trem., Pizz., and Str. The score begins with Ther. playing eighth-note pairs. Qan. enters with sixteenth-note patterns at *mp* and *mf*. QRep. has sustained notes. Dud. plays eighth-note pairs. Geo1, Geo2, and Geo3 have sustained notes. BTD has a sustained note. Vln. plays eighth-note pairs at *mf*. Vln1, CCB, Cho., Sop., and Trem. have sustained notes. Pizz. uses slurs and dynamics *p*, *mp*, and *f*. Str. uses sustained notes and dynamics *p*, *p*, and *p*.

89

rit.

♩ = 54

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

This musical score page contains 15 staves, each representing a different instrument or voice part. The instruments listed are Theremin (Ther.), Quantzophone (Qan.), Quintaphone (QRep.), Double Bass (Dud.), Geophones 1 (Geo1), Geophones 2 (Geo2), Geophones 3 (Geo3), Bass Trombone (BTD), Violin (Vln.), Violin 1 (Vln1), Cello (CCB), Chorus (Cho.), Soprano (Sop.), Tremolo (Trem.), Pizzicato (Pizz.), and Strings (Str.). The score is set in common time (indicated by the '♩' symbol) at a tempo of 54 beats per minute. The first staff (Ther.) shows a melodic line with a ritardando instruction ('rit.') and a dynamic of 'f'. The second staff (Qan.) features rhythmic patterns with dynamics 'mp', 'mf', 'f', and 'mp'. The third staff (QRep.) includes a dynamic 'f' followed by 'mp'. The fourth staff (Dud.) and fifth staff (Geo1) are mostly blank. The sixth staff (Geo2) and seventh staff (Geo3) also contain mostly blank staves. The eighth staff (BTD) has a dynamic 'p' with a grace note-like figure. The ninth staff (Vln.) shows a melodic line with a dynamic 'mf' followed by 'p'. The tenth staff (Vln1) and eleventh staff (CCB) are mostly blank. The twelfth staff (Cho.) features a vocal line with dynamics 'p', 'mp', and 'f', accompanied by harmonic lines. The thirteenth staff (Sop.) has a dynamic 'p' followed by 'mp' and 'ppp'. The fourteenth staff (Trem.) and fifteenth staff (Pizz.) are mostly blank. The sixteenth staff (Str.) shows a melodic line with a dynamic 'f' followed by 'p'.

93

optional

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

mf

f

p

mf

f

p

pp

mf

pp

p

96

Ther. *mf* rit. *rit.* *rit.* *p* *pp*

Qan. *mf* *mp*

QRep. *p*

Dud. *p*

Geo1 *6* *4*

Geo2 *pp*

Geo3 *ppp*

BTD *mp* *mf*

Vln. *mf* *p* *mf* *p* *mf* *p* *mf*

Vln1 *mp* *p* *pp* *p* *pp*

CCB

Cho. *pp* *mp* *p* *pp*

Sop. *p* *pp*

Trem. *p* *pp*

Pizz. *pp*

Str. *ff* *mp*

100

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

This musical score page shows measures 100 through 103. The instrumentation includes Ther., Qan., QRep., Dud., Geo1, Geo2, Geo3, BTD, Vln., Vln1, CCB, Cho., Sop., Trem., Pizz., and Str. Measure 100 starts with Ther. and Qan. playing sustained notes. Qan. has a dynamic of *mf*. Measures 101-102 show various instruments like Dud., Geo1, Geo2, Geo3, BTD, Vln., Vln1, CCB, Cho., Sop., Trem., Pizz., and Str. playing sustained notes with dynamics ranging from *p* to *ppp*. Measure 103 concludes with sustained notes from most of the instruments.

102 *accel.*

Ther. *ppp*

Qan. OK to improvise around these notes

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

Sop.

Trem.

Pizz.

Str.

p

trem

mp — *mf*

>

mp — *mf*

f — *mf*

ppp

pp

mp — *f*

>

p

104

Ther.

rit.

$\text{♩} = 51$

$\text{♩} = 64$
a tempo

Qan.

f — *ff*

f — *ff*

f — *ff*

Dud.

mp

Geo1

Geo2

mp

Geo3

BTD

Vln.

p — *mf* — *mf* — *f* — *ff* — *p*

Vln1

CCB

p

Cho.

Sop.

Trem.

mf

Pizz.

f

Str.

mp

107

Ther.

Qan. *mf* = *mp*

QRep.

Dud. *p*

Geo1

Geo2

Geo3

BTD *p*

Vln.

Vln1

CCB *pppp* *pppp*

Cho.

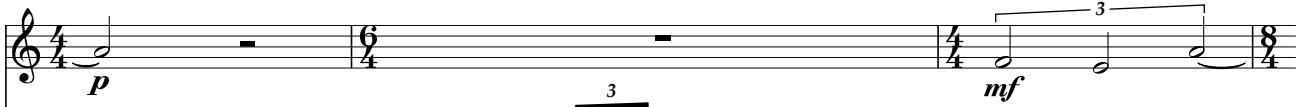
Sop.

Trem.

Pizz.

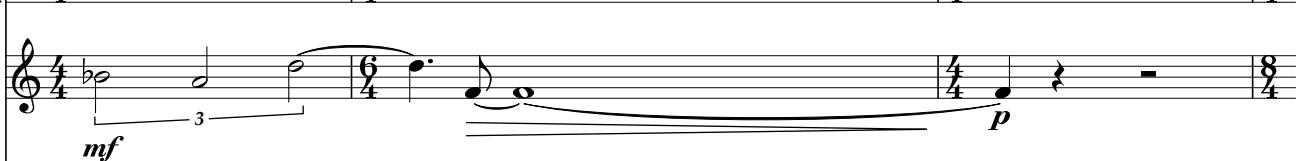
Str. *mp*

110

Ther. 

Qan. 

QRep. 

Dud. 

Geo1 

Geo2 

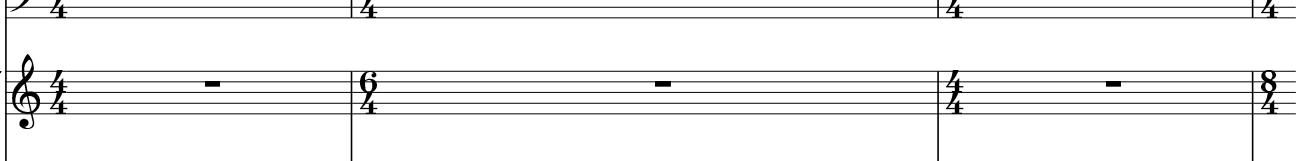
Geo3 

BTD 

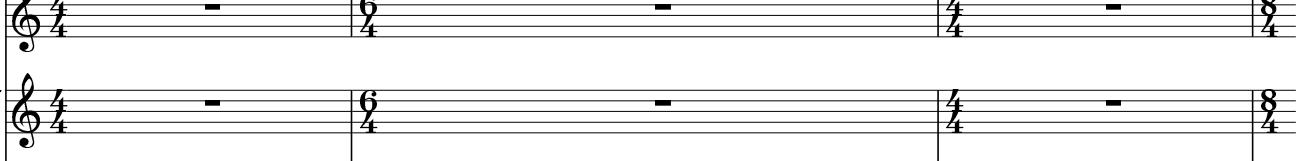
Vln. 

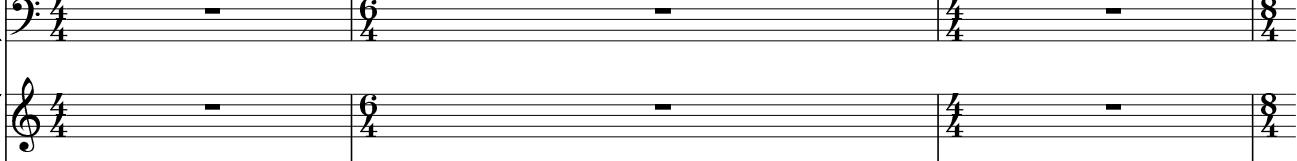
Vln1 

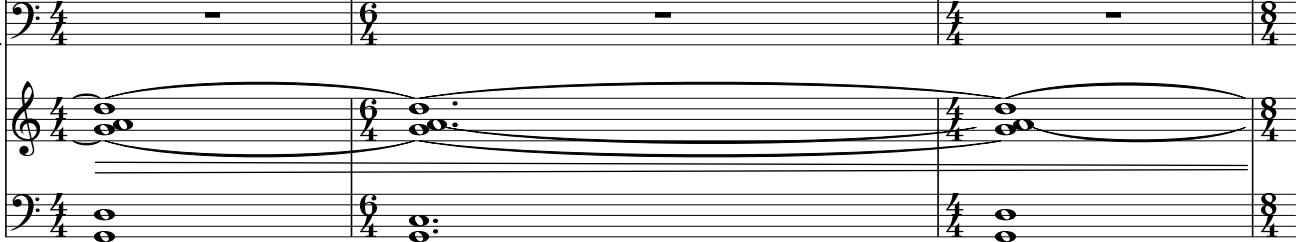
CCB 

Cho. 

Sop. 

Trem. 

Pizz. 

Str. 

113

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

Cho.

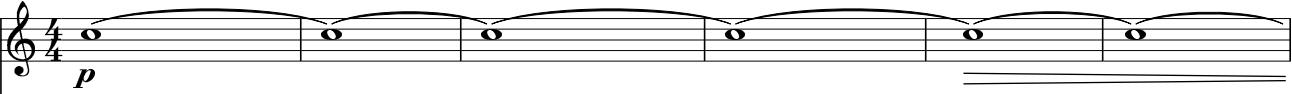
Sop.

Trem.

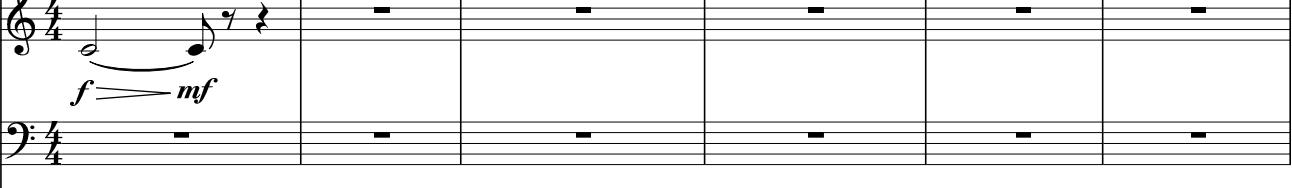
Pizz.

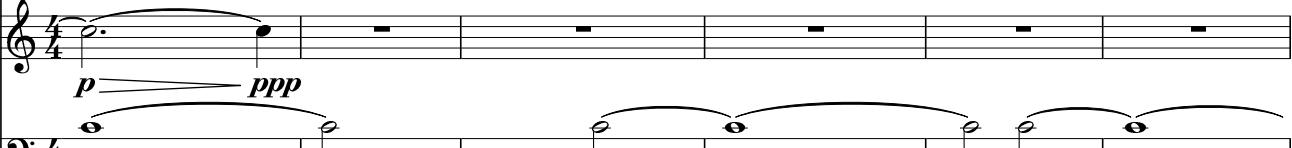
Str.

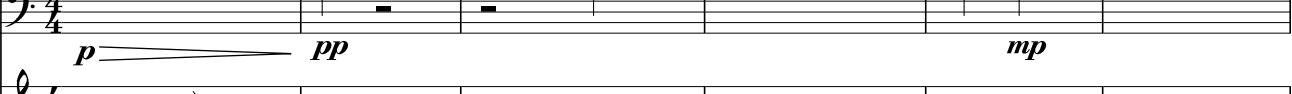
117 $\text{d} = 51$

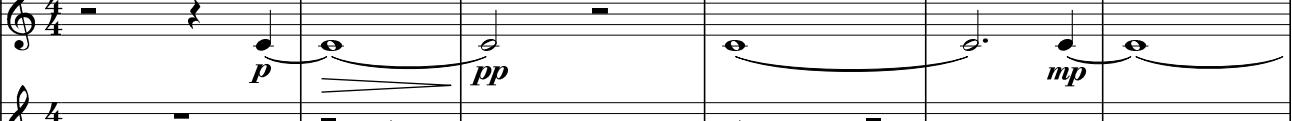
Ther. 

Qan. 

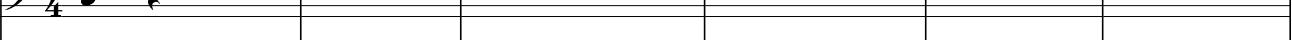
QRep. 

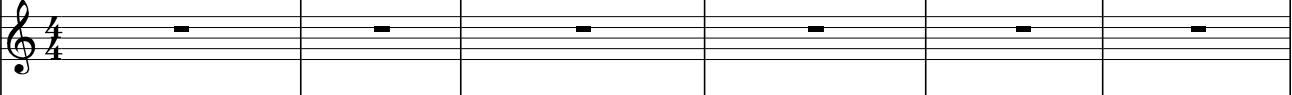
Dud. 

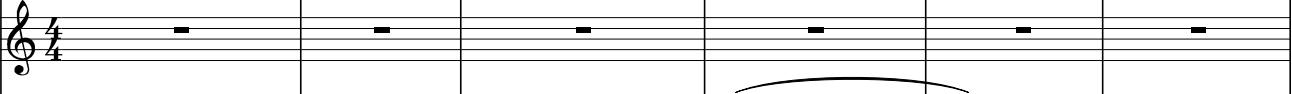
Geo1 

Geo2 

Geo3 

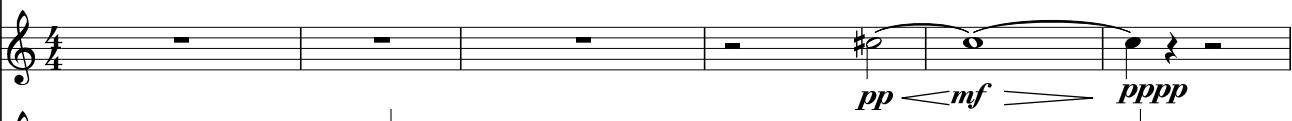
BTD 

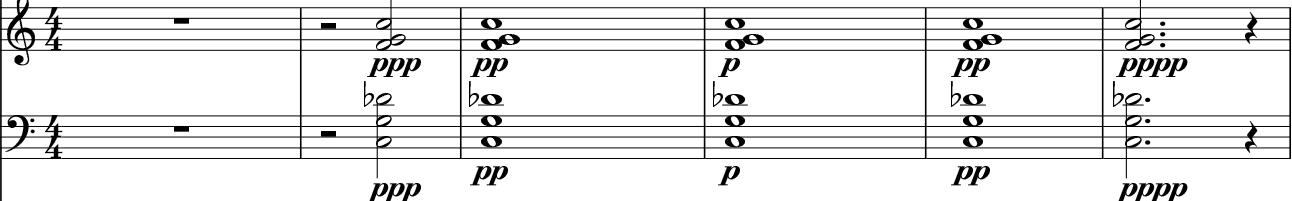
Vln. 

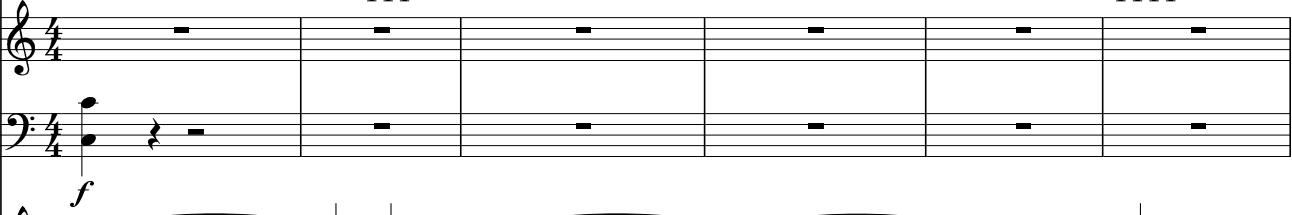
Vln1 

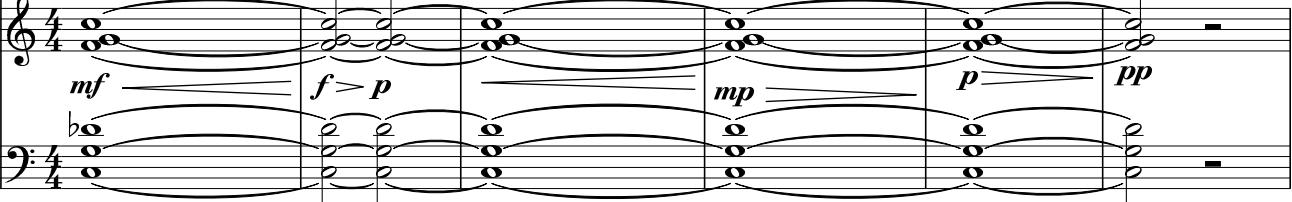
CCB 

Cho. 

Sop. 

Trem. 

Pizz. 

Str. 

123

Ther.

Qan.

QRep.

Dud.

Geo1

Geo2

Geo3

BTD

Vln.

Vln1

CCB

> *ppp*

Cho.

Sop.

Trem.

Pizz.

Str.