

Nocturne

open score for spatialized chamber ensemble

Jordan Nobles


North Vancouver, July 2013

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Nocturne was premiered by **The Vertical Orchestra** in Vancouver, North Vancouver, and Victoria on August 9-11, 2013.

PERFORMANCE NOTES

- *Nocturne* can be performed by 1 or more musicians. While it is designed for ensemble it can also be performed by a soloist, or two.
- Each musician starts playing the melody independantly and freely, leaving room for the others to join.
- Do not all start at the same time but stagger the entrances in an order agreed upon before starting.
- Play the melody as if you are the soloist and everyone should be listening to you (but still allowing space for the others occasionally).
- The melody has numerous slightly simpler ossia which can be taken, if desired, for appropriate instruments (i.e. harp due to the chromatic passages, trombones, etc. and if the texture is too dense at the time).
- Play any phrase in an octave suitable for your instrument. Transposing the entire phrase (under the phrase marking) not just a few of the notes. Always play in the best singing range of your instrument as long as the dynamics can be observed.
- A 'breathe' marking with a fermata  means to pause for as long as you feel you should. A rule of thumb is that if it is a very busy texture then pause longer and a thin or solistic texture then just pause briefly.

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Play melody, very freely, at any tempo between ♩=40 and ♩=80
Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of music consists of two staves. The upper staff contains a melodic line with a dynamic marking of *pp* followed by a crescendo to *p*. It features a trill ornament, a triplet of eighth notes, and a slur over a group of notes. The lower staff, labeled "ossia", provides an alternative melodic line with a dynamic marking of *pp* and a crescendo to *p*. It includes a triplet of eighth notes and a slur over a group of notes.



The second system of music consists of two staves. The upper staff has a dynamic marking of *pp* and a crescendo to *p*, followed by a dynamic marking of *mp* and a crescendo to *pp* followed by a crescendo to *p*. It includes a trill ornament, a triplet of eighth notes, and a slur over a group of notes. The lower staff, labeled "ossia", has a dynamic marking of *pp* and a crescendo to *p*, followed by a dynamic marking of *mp* and a crescendo to *pp* followed by a crescendo to *p*. It includes a triplet of eighth notes and a slur over a group of notes.



The third system of music consists of two staves. The upper staff has a dynamic marking of *p* and a crescendo to *pp*, followed by a dynamic marking of *mp* and a crescendo to *p*. It includes a trill ornament, a triplet of eighth notes, and a slur over a group of notes. The lower staff, labeled "ossia", has a dynamic marking of *pp* and a crescendo to *mp*. It includes a triplet of eighth notes and a slur over a group of notes.

p *mp* *pp* *p* *pp*

ossia *p* *mp* *pp* *p* *pp*



mp *pp* *pp*

ossia *mp* *pp* *pp*



p *pp* *p* *pp*

ossia *p* *pp* *p* *pp*



ppp *pppp*

Optional Repeat

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Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of musical notation consists of two staves. The upper staff is the main melody, starting with a *pp* dynamic, moving to *p*, and then *pp* again. It includes a trill ornament and several phrasing slurs. The lower staff is an ossia (alternative) version, starting with *pp* and ending with a *p* dynamic. Both staves feature triplet markings and phrasing slurs.



The second system of musical notation consists of two staves. The upper staff is the main melody, starting with a *pp* dynamic, moving to *p*, then *mp*, and ending with *pp*. It includes a trill ornament and several phrasing slurs. The lower staff is an ossia (alternative) version, starting with *p* and ending with *mp*. Both staves feature triplet markings and phrasing slurs.



The third system of musical notation consists of two staves. The upper staff is the main melody, starting with a *p* dynamic, moving to *pp*, then *mp*, and ending with *p*. It includes a trill ornament and several phrasing slurs. The lower staff is an ossia (alternative) version, starting with *pp* and ending with *mp*. Both staves feature triplet markings and phrasing slurs.

p *mp* *pp* *p* *pp*



mp *pp* *pp*



p *pp* *p* *pp*



ppp *pppp* Optional Repeat

Score in C (alto clef)

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Play melody, very freely, at any tempo between ♩=40 and ♩=80
Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of the score consists of two staves. The upper staff begins with a treble clef and a 3/8 time signature. It features a melodic line with a triplet of eighth notes, a trill, and another triplet. Dynamics include *pp* and *p*. The lower staff, labeled "ossia", provides an alternative melodic line with a triplet and a dynamic of *pp*.



The second system continues the melodic development. The upper staff includes a trill, a triplet, and a dynamic of *pp*. The lower staff, labeled "ossia", features a triplet and a dynamic of *p*. Dynamics in the upper staff also include *p* and *mp*.



The third system concludes the piece. The upper staff features a triplet, a trill, and a dynamic of *p*. The lower staff, labeled "ossia", includes a triplet and a dynamic of *pp*. Dynamics in the upper staff also include *pp* and *mp*.

p *mp* *pp* *p* *pp*

ossia *p* *mp* *pp* *p* *pp*



mp *pp* *pp*

ossia *mp* *pp* *pp*



p *pp* *p* *pp*

ossia *p* *pp* *p* *pp*



ppp *pppp*

Optional Repeat

Score in C (tenor clef)

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Play melody, very freely, at any tempo between ♩=40 and ♩=80
Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of the score consists of two staves. The top staff begins with a treble clef and a 3/8 time signature. It features a melodic line with a triplet of eighth notes, a trill, and a triplet of eighth notes. Dynamics range from *pp* to *p*. The bottom staff is an ossia version of the first staff, enclosed in a dashed box, and starts with *pp*.

The second system consists of two staves. The top staff continues the melody with a triplet of eighth notes, a trill, and a triplet of eighth notes. Dynamics range from *pp* to *p*. The bottom staff is an ossia version, enclosed in a dashed box, with dynamics ranging from *p* to *mp*.

The third system consists of two staves. The top staff features a triplet of eighth notes, a trill, and a triplet of eighth notes. Dynamics range from *pp* to *p*. The bottom staff is an ossia version, enclosed in a dashed box, with dynamics ranging from *pp* to *mp*.

p *mp* *pp* *p* *pp*

ossia *p* *mp* *pp* *p* *pp*



mp *pp* *pp*

ossia *mp* *pp* *pp*



p *pp* *p* *pp*

ossia *p* *pp* *p* *pp*



ppp *pppp*

Optional Repeat

Score in C (bass clef)

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Play melody, very freely, at any tempo between ♩=40 and ♩=80
Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of the score consists of two staves. The upper staff begins with a bass clef and a key signature of one flat. It features a melodic line with a trill on the first note, a triplet of eighth notes, and a fermata. The dynamic markings are *pp* and *p*. The lower staff contains an *ossia* version of the first part of the melody, also with a triplet and a fermata, marked *pp*.



The second system continues the melody across two staves. The upper staff includes a trill, a triplet, and a fermata. Dynamic markings include *pp*, *p*, *mp*, and *pp*. The lower staff provides an *ossia* alternative for two sections, both marked *p* and *mp*.



The third system concludes the piece on two staves. The upper staff features a triplet, a fermata, and a trill. Dynamic markings are *p*, *pp*, *mp*, and *p*. The lower staff shows an *ossia* version of the final melodic phrase, marked *pp* and *mp*.

Main staff: *p* (triplet), *mp* (sixteenth-note run); *pp* (sixteenth-note run), *p* (trill), *pp* (sixteenth-note run)

Ossia staff: *p* (triplet), *mp* (sixteenth-note run); *pp* (triplet), *p* (sixteenth-note run), *pp* (sixteenth-note run)



Main staff: *mp* (5-note run); *pp* (two measures)

Ossia staff: *mp* (triplet); *pp* (two measures)



Main staff: *p* (triplet), *pp* (two measures)

Ossia staff: *p* (triplet), *pp* (two measures)



Main staff: *ppp* (5-note run), *pppp* (final measure)

Optional Repeat

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Play melody, very freely, at any tempo between ♩=40 and ♩=80
Do not start together. Avoid playing in synch with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of musical notation is on a single treble clef staff. It begins with a quarter note followed by a triplet of eighth notes. A fermata is placed over the first note of the triplet. The dynamic marking is *pp*. The melody continues with a triplet of eighth notes, followed by a quarter note with a mordent. The dynamic marking changes to *p*. The system concludes with a triplet of eighth notes, a quarter note with a mordent, and a final quarter note with a fermata. The dynamic marking is *pp*. An *ossia* line is provided below the main staff, enclosed in a dashed box, showing an alternative phrasing for the final triplet and quarter note with a mordent. The dynamic marking for the *ossia* is *pp*.



The second system of musical notation is on a single treble clef staff. It begins with a quarter note with a mordent, followed by a triplet of eighth notes. The dynamic marking is *pp*. The melody continues with a triplet of eighth notes, followed by a quarter note with a mordent. The dynamic marking changes to *p*. The system concludes with a triplet of eighth notes, a quarter note with a mordent, and a final quarter note with a fermata. The dynamic marking is *mp*. An *ossia* line is provided below the main staff, enclosed in a dashed box, showing an alternative phrasing for the final triplet and quarter note with a mordent. The dynamic marking for the *ossia* is *p*.



The third system of musical notation is on a single treble clef staff. It begins with a quarter note with a mordent, followed by a triplet of eighth notes. The dynamic marking is *p*. The melody continues with a triplet of eighth notes, followed by a quarter note with a mordent. The dynamic marking changes to *pp*. The system concludes with a triplet of eighth notes, a quarter note with a mordent, and a final quarter note with a fermata. The dynamic marking is *mp*. An *ossia* line is provided below the main staff, enclosed in a dashed box, showing an alternative phrasing for the final triplet and quarter note with a mordent. The dynamic marking for the *ossia* is *pp*.

p *mp* *pp* *p* *pp*

ossia *p* *mp* *pp* *p* *pp*



mp *pp* *pp*

ossia *mp* *pp* *pp*



p *pp* *p* *pp*

ossia *p* *pp* *p* *pp*



ppp *pppp*

Optional Repeat

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Play melody, very freely, at any tempo between ♩=40 and ♩=80
Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of musical notation consists of two staves. The upper staff contains a melodic line with a fermata over the first measure, a trill in the second measure, and a fermata over the third measure. It includes a triplet of eighth notes in the first measure and another triplet in the third measure. Dynamics are marked as *pp* < *p* and *p*. The lower staff is an ossia (alternative) version, starting with a fermata and a triplet of eighth notes, with dynamics marked as *pp*.



The second system of musical notation consists of two staves. The upper staff begins with a fermata and a triplet of eighth notes, followed by a fermata and a triplet of eighth notes. Dynamics are marked as *pp*, *p*, *mp*, and *pp* < *p*. The lower staff is an ossia version, starting with a fermata and a triplet of eighth notes, with dynamics marked as *p* and *mp*.



The third system of musical notation consists of two staves. The upper staff begins with a fermata and a triplet of eighth notes, followed by a fermata and a triplet of eighth notes. Dynamics are marked as *p*, *pp*, *mp*, and *p*. The lower staff is an ossia version, starting with a fermata and a triplet of eighth notes, with dynamics marked as *pp* and *mp*.

Treble staff: *p* ————— *mp*
ossia staff: *p* ————— *mp*
 Treble staff: *pp* ————— *p* ————— *pp*
ossia staff: *pp* ————— *p* ————— *pp*



Treble staff: *mp* > *pp* > *pp*
ossia staff: *mp* > *pp* > *pp*



Treble staff: *p* ————— *pp*
ossia staff: *p* ————— *pp*



Treble staff: *ppp* ————— *pppp*
 Optional Repeat

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Do not start together. Avoid playing in synchrony with each other.

Ornaments - All ornaments (grace notes, mordents, trills, turns) are optional. If played they should be quiet.

The first system of musical notation consists of two staves. The upper staff contains the main melody, starting with a piano (*pp*) dynamic and a hairpin crescendo to a piano (*p*) dynamic. It features a triplet of eighth notes, a trill, and a triplet of quarter notes. The lower staff is an ossia alternative, starting with a piano (*pp*) dynamic and a hairpin crescendo to a piano (*p*) dynamic, containing a triplet of eighth notes and a triplet of quarter notes.



The second system of musical notation consists of two staves. The upper staff contains the main melody, starting with a piano (*pp*) dynamic and a hairpin crescendo to a piano (*p*) dynamic, then a hairpin decrescendo to a mezzo-piano (*mp*) dynamic, and finally a hairpin crescendo to a piano (*pp*) dynamic. It features a trill, a triplet of eighth notes, and a triplet of quarter notes. The lower staff is an ossia alternative, starting with a piano (*pp*) dynamic and a hairpin crescendo to a piano (*p*) dynamic, then a hairpin decrescendo to a mezzo-piano (*mp*) dynamic, and finally a hairpin crescendo to a piano (*pp*) dynamic, containing a triplet of eighth notes and a triplet of quarter notes.



The third system of musical notation consists of two staves. The upper staff contains the main melody, starting with a piano (*p*) dynamic and a hairpin decrescendo to a piano (*pp*) dynamic, then a hairpin crescendo to a mezzo-piano (*mp*) dynamic, and finally a hairpin decrescendo to a piano (*p*) dynamic. It features a triplet of eighth notes, a trill, and a triplet of quarter notes. The lower staff is an ossia alternative, starting with a piano (*pp*) dynamic and a hairpin decrescendo to a piano (*pp*) dynamic, then a hairpin crescendo to a mezzo-piano (*mp*) dynamic, and finally a hairpin decrescendo to a piano (*p*) dynamic, containing a triplet of eighth notes and a triplet of quarter notes.

p ————— *mp*
pp ————— *p* ————— *pp*
 ossia *p* ————— *mp*
 ossia *pp* ————— *p* ————— *pp*



mp
pp ————— *pp*
 ossia *mp*
 ossia *pp* ————— *pp*



p ————— *pp*
p ————— *pp*
 ossia *p* ————— *pp*
 ossia *p* ————— *pp*



ppp ————— *pppp*

Optional Repeat