

# DREAM VARIATIONS

## Violin I

Jacob Bancks (2015)

### THEME

♩ = 76-80, slow, simple

14 Poco piu mosso, with anticipation

22 Calmer, morendo

13 4 7

*p* *mp* *pp*

*poco espr.*  
*sotto voce*

### VAR. 1. Vertigo

30 in time, ♩ = 72-76 bsn. solo

in time (♩ = 72-76)

bsn. solo

in time (♩ = 72-76)

bsn. solo

2 2 2 2 4

30-31

48 ♩ = 58-60, whimsical, unpredictable

39 in time, rall. molto bsn. solo

(solo)

44 in 4 (easing into m. 48 tempo)

pizz.

arco

3 4 4

39-41

*sfz* *mf* *p*

51

*espr.* *f* *mp* *p* *f* *mp* *f* *(f)* *p* *<mf>* *p*

div. *rit.*

unis. pizz. arco *tr*

a tempo

59

bring out

*mp cantabile* *p* *mp* *mf* *(mf)*

64

*f* *f* *ppp sotto voce*

*rit. molto* *a tempo*

pizz. arco sul tasto *tr* *tr* *tr* *tr*

73

*n* *pp* *<mp>* *pp* *<p>* *n*

*tr* *tr* *tr* *tr* *tr* *tr* *tr* *tr*

ord. *rit.*

Violin I

VAR. 2. High Living

81 ♩ = 80, high-spirited, extravagant, wild

81 *fff* *ff*

87 *fff* *fp* transparent *fp* *fp* *fp*

98 *fp* *fp* *f* *ff* bring out *f*

104 112 *pizz.* *mf* *mf* *p* *mf* *p*

122 *mp* *f* *mp* *mf* *f* *mf* *espr.* *f*

130 *mf* *f* *mf* *mp* *mp* *pp*

136 *p* *f* *p* *f* *p* *f* *sfz* (sul D)

Violin I

143 (sul D)

*p < f* *p < f* *sfz* *p < f* *p < f*

152 (sul D) 155

*sfz* *mp* *mf* *mp* *mf*

159

*p* *f* *mp* *mf < f* *mf*

165

*f > mp < f* *mf* *mf* *ff*

171 176

*mp < f* *mp < mf > pp* *f aggressively* *ff*

185

*ff* *fff*

Violin I

VAR. 3. Airborne

192 ♩ = 144, soaring, animated

192-194

*f* *mf* *mf* *f*

199

*fp* *f* *pp* *pp* *sfz* *pp* *sfz*

204

*pp* *f* *pp* *sotto voce* *mf* *p* *pp*

211

*mp* *pp* *n* *pp*

216

*mf* *f* *p* *mp* *mf* *f* *pp*

220

*pp* *mp* *pp* *pp*

(8va)

*mp* *pp* *pp*

229

*n* *pp* *p* *mp* *pp*

Violin I

235 unis. *mp* *ppp* ord. *mp* *pp*

240 *mf* *pp* *mp* *pp* (pp)

250 *mp* *pp* *mf* *p* poco rit. rit. molto

260 a tempo *pp* *mf* rit. molto

267 *ff* *fff*

VAR. 4. Carillon Tower

274 ♩ = 72, spectacular, imposing, overwhelming

274 *p* *fff* sempre

281 *fff* *f* *ff*

290 *f* *mf* *mp* *p* *mf* *f* *mf* *f* *mf*

299 *ff* *fff*

307 *f* *mf* *mp* *pp*

VAR. 5. Falling

319 ♩ = 104, dizzying, ephemeral

one player

gli altri *S<sup>va</sup>*  
sul tasto

*ppp* whispered, sempre sotto voce

*pp*

(*ppp*)

(one player)

322

(gli altri)

*mp* > *ppp*

(*ppp*)

327 (one player)

(gli altri)

*n* > *pp* > *mf* > *pp*

(*ppp*)

(*ppp*)

330 (one player)

(gli altri)

*ppp* > *molto* > *f* > *mf* > *pp* > *n* > *pp*

334 (one player)

(gli altri)

*f* > *pp* > *f* > *pp* > *f*

(*ppp*)

(*ppp*)

# Violin I

337 (one player)

*pp* *n* *fp* (*p*) *molto ff*

(gli altri)

(*ppp*)

tutti (sul tasto)

5

342-346

*ppp*

350 ord. wide, fast vib. one player (vib. ord.)

*fp* *f* *pp* *pp* *n*

359 tutti stagger bows as necessary

4

*pp* sempre

367

8 12

*n*

## VAR. 6. Haunted Terrain

375 ♩ = 54, dark, still

(sul A) 3 (sul D)

*n* *mp* *n* *n* *mp* *f* *n*

Violin I

392 same tempo, rubato ad lib.

385-386 (sul E)  $n \ll mp \gg n$   $pp$  *molto*  $ff$   $pp < mp >$

396 [any very high note]  $pp$   $pp$   $> n$   $fp$

410 *tr* 415 in time (♩ = 54)  $ff$   $fp$   $< ff$   $fp$   $< f$

418 poco rit. 424 ♩ = 50-52 (poco meno mosso), very dark  $mp$   $> n$

VAR. 7. Apparition

442 ♩ = 76, mystical, ethereal

451 poco rit.----- 456 a tempo  $ppp$  *sotto voce*

459 (sul D) poco rit.----- a tempo (ppp) rit.-----

470 ♩ = 66, withdrawn

467-468 (sul A)  $(ppp) < mf > n$

476

VAR. 8. Hysteria

484 ♩ = 160, frantic

484 *ff* *mp* *ff* *mp* *ffp < f > p*

8va -----

tr

490 *ff* *ffp < f > p* *f > mp*

10 4

8va -----

tr

gl

514 523 *ffp < f > p* *sempre sotto voce, intense*

3 8

8va -----

tr

gl

525 *mp* *p*

530 *mf sub.* *f > mf* *p sub.* *sfz* *sfz p* *mp* *sfz* *sfz sub.*

535 *fp (p)* *f* *mp*

540 *mf* *sfz* *mf* *mp* *mf* *sfz* *sfz*

546 *f* *sfz* *sfz* *f* *f* *fp* *f* *p*

553 8

553-560 *p* *mp* *mf*

566 569

566 *f* *ff* *mp* *ff* *8va*

rit. molto 575 ♩ = 52, intense

(8va)

572 (loco)

572 *mp* *f* *fff* *f* *fff*

CADENZA 578 ♩ = 76-80, slow, simple

577 589

577 *p* *pp* *p* *pp* *p* *mp* *p* *mp* *poco espr.*

590 597 one player

590 *p* *mp* *mf* *mp* *mf* *espr.* *p* *mp* *espr.*

603 rall. to end

600 tutti sul D sul A

600 *mp* *mf* *p* *mp* *pp* *p* *ppp*